

# **BRISBANE TOUCH FOOTBALL ASSOCIATION RULES**

Each side must have its own distinct coloured singlets or T-shirts.

Time to be played, 35 minutes each way, with a 10 minute break.

Eight men per side. Any number of replacements are allowed in any half.

Referee to officiate at each game.

The six-tackle rule to be played, with no kicking allowed in the air or on the ground.

The five yard rule will apply.

Scoring — one point per try.

No scrummages.

## **Infringements:**

If the ball is dropped forward, backwards or sideways this will be a penalty and possession will be awarded to the opposing team.

In offside play, when a penalty is awarded, the penalty is given 10 yards forward of the spot where the infringement occurred and the defending team is to stand back a further 10 yards. Play will be restarted with a tap kick. If a penalty is given close to the goal line, the tap kick must be taken no nearer than five yards from the try-line.

If attacking side is found standing inside the 5 yard mark, a penalty will be awarded to the opposing side; a tap kick or play-the-ball can be taken.

## **General Rules:**

If a player intercepts a pass and gains possession he must then stop and play the ball on the spot where the interception took place.

If the dummy-half is touched by an opposing player after moving one yard from his original mark, in the referee's opinion, his team forfeits possession.

It is not necessary to set a marker whilst the ball is being played.

# RULES

(Continued)

Where the ball carrier runs into touch without being tackled, the ball goes to the opposing side at that point. However, if a player runs into touch after being tackled, he returns and plays the ball.

When scoring a try the ball carrier's body must be completely over the try-line without being touched. There is no necessity to ground the ball.

A tap-kick is used to commence and restart play.

For any infringement in the in-goal area, the offending side takes a play-the-ball penalty on the 10 yard line.

Players found guilty of rough play or talking back to the referee will be penalised at the referee's discretion.

The game must be stopped for any infringement and play must be restarted.

When the ball carrier is touch-tackled the referee must run to a position roughly the alignment where the tackle took place, and the ball carrier must then return to this mark and play the ball. Failure to do so will result in a penalty.

In the case of a team not fielding a side for a scheduled game, they must forfeit the game, and competition points will be awarded to the opposing team. At least five players must take the field within ten minutes of scheduled starting time, or the game is forfeited.

All other miscellaneous rules, such as shepherding, obstruction, penalty tries, disputed decisions, etc., to be at the referee's discretion and in accordance with the rules of Rugby League.

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